"What's in Your Backpack?" the game show

Objective:

School teams will compete by using the school-related items packed in their backpacks to fulfill specific item requests from the game show host. The team that successfully meets the most requests wins!

RULES:

1. Team Formation:

- Each school team will consist of 3-5 Career and Technical Education (CTE) educators.
- Each team will choose a team captain responsible for presenting backpack items.
- Every team is allowed **one** backpack filled with school-related items.

2. Packing the Backpack:

- Teams must pack their backpack before the game begins.
- Teams are allowed to build their Game Play Backpack with items brought from other school mate backpacks before the game starts.
- Backpacks may contain any school-related items (e.g., markers, rulers, calculators, sticky notes, tape, small tools, etc.).
- No changes can be made to the backpack contents once the game starts.

3. Game Rounds:

- The game show host will call out specific item requests (e.g., "I need something to measure with!" or "Find a yellow 2 pocket folder!").
- Teams must quickly search their backpacks and present the requested item to the host.
- The first team to produce an item that fits the request earns a point (or the host may award points based on creativity and usefulness).

4. Special Challenges/Tie breaker:

- Some rounds may include "mystery challenges" where teams must combine multiple items to solve a problem.
- Example: "Build a quick stand for a tablet using only items in your backpack!"

5. Winning the Game:

 The team with the most points at the end of <u>all rounds</u> wins and receives a prize and bragging rights!

Additional Rules:

- If multiple teams present an item at the same time, the host decides which one best meets the request.
- Items **must** come from the backpack—teams cannot borrow or use outside materials.

Creativity and thinking outside the box are **encouraged!**